

BEAST OF THE EAST
TOURNAMENT RULES – 12U & 14U
RULES FOR 2018

REGISTRATION: It is mandatory that all teams register at our Headquarters before their first game. Headquarters is located at 21 Sycamore St. (Patterson Field) Wheeling, WV 26003. Failure to register will result in a forfeit of the first game. Registration will be available to all managers on Wednesday from 12:00pm-8:00pm and again on Thursday from 8:00am-Noon. No player can play for more than one team in the tournament.

Sportsmanship: A) Any player or coach who abuses an Umpire will be dismissed from that game only. **Any player or coach dismissed a second time WILL NOT BE ALLOWED TO ATTEND any other games in the tournament.**

B) No player will be permitted to argue with the Umpire. NO WARNING will be given; violations will result in being ejected from the game. **Any player ejected from a second game WILL NOT BE ALLOWED TO ATTEND any other games in the tournament.**

C) NO BENCH JOCKEYING will be permitted.

1. A two-hour time limit will be in effect, BEGINNING WITH THE FIRST PITCH. If an inning begins and the home team is behind, the inning will be completed.

2. Mercy Rules are as follows: **10 runs at any point after 4 ½ innings**, if the home team is behind the inning must be completed.

3. Speed-Up Rule: Courtesy runner for the pitcher and catcher may be used. The courtesy runner shall be the last person that made an out or a bench player of you have one.

4. **Teams may roster bat up to 12 players and have free defensive substitutions or bat 9. The decision must be made when line-ups are given before the game. If roster batting and a player can no longer play in the game, that position in the batting order becomes an out when that at-bat comes around if you do not have an available substitute.**

5. a) 12U - NO metal cleats. NO Bat or Pitching restrictions. Exception, once a pitcher is removed from pitching, the pitcher may not return to pitch in the same game. All games are 7 innings.

b) 14U - Metal cleats ALLOWED. Bat MUST be BBCOR certified or wood. No pitching restrictions. Exception, once a pitcher is removed from pitching, the pitcher may not return to pitch in the same game. All games are 7 innings.

c) Distances: 12U – Pitching 48’ Bases 70’ 14U – Pitching 54’ Bases 80’

6. No pitches are needed for an intentional walk. Notify the umpire and the batter will be awarded first base.

7. Anytime a coach makes a 2nd trip to the mound in the same inning, for the same pitcher, that pitcher MUST be removed.

8. Slide Rule: No contact OR altering the play on either side of the bag. The runner’s feet, hips and shoulders must go straight into the bag. The runner cannot “pop” up into the fielder. This is interference as well as a safety rule. This rule applies to all bases including home plate. Penalty is runner is out as well as the batter. **All on-base runners will return to their previous base.**

9. Teams should be at the field 45 minutes before their game. If the previous game ends early, the next game will start in exactly 20 minutes. If any team fails to show 15 minutes after the scheduled game time, they will forfeit the game. No games called because of rain will be made up due to the lack of fields.

10. Rain: Any games with the Home team leading after 4 ½ innings will be declared the winner. Suspended games because of rain, fog, etc. will be handled by the Umpire and each coach will be told what time the game is called and inform coaches when play resumes, how much time is left. No game will be postponed more than 30 minutes once it has started. This is due to schedule conflicts.

11. A 5-minute infield practice will be given, time permitting, at the discretion of the Field Director. Weather, time. Etc. will determine this; it is the decision of the Field Director solely, AT EACH FIELD.

12. AGE Limits: You cannot have a player older than the age groups listed for the team. We will recognize the local or national association age rule that your team has played under all year. This is our only exception with proof of association play.

13. Lightning: Play will be suspended for a period of 15 minutes after each strike. The two-hour time limit will still be enforced due to schedule conflicts.

14. Flip of the coin before the game will determine the Home team. Sunday play will be determined by the higher seed being the home team.

15. No glass bottles will be allowed in the dugouts. Please clean the dugouts when your game is completed.

16. Regular Game Tie-Breaker: If at the end of the time limit of play, both teams are tied, the following will occur for two innings only, or until a winner is determined after the Home team has batted. The visitor will place the player that made the last out in the previous inning on second base and each batter thereafter will begin with a FULL COUNT until THREE outs are made. If at the end of two innings there is still no winner, the game will be recorded as a tie, and will count in the final standings.

17. Sunday Play Only Tie-Breaker: The above rule will also apply to ALL games on Sunday except for the final(Championship) game on each field; those games will be played with NO CLOCK and WILL NOT FOLLOW RULE 16.

18. Pool Winners: In the event of a tie, the first tie-breaker will be head-to-head. The second tie-breaker will be avg. runs allowed per inning (as determined by our computers). The third tie-breaker will be avg. runs scored per inning (as determined by our computers).

19. Sunday's Pairings: This information will be made available on Saturday night after 9:00pm on the website www.beastoftheeast.org and twitter: @BeastEast30. ALL TEAMS PLAY ON SUNDAY. IF A TEAM "NO SHOWS" THEY WILL BE ASSESSED A \$100 FORFEIT FEE. IF NOT PAID, IT WILL BE ADDED TO NEXT YEAR'S FEE AND PAID, OR THEY WILL NOT BE ACCEPTED.

20. Any question or incident not covered by these rules – the "Official Rules" of American League Will Prevail.

21. The tournament director may modify the number or length of games when necessary, due to weather, field or scheduling issues. This includes modifying the time limit or number of innings if games get delayed for any reason.

22. Any Forfeited game will be scored as a 7-0 win. NO TEAM THAT HAS FORFEITED MAY PLAY IN THE CHAMPIONSHIP BRACKET ON SUNDAY.